

Club	Description	Objective	Teacher	Morning or Afternoon Club
American Sign Language	The American Sign Language Club introduces participants to a whole new language and culture with activities that will allow them to practice the art and skill of signing. As of April 2018, there close to 200 colleges and universities that accept ASL as a second language in fulfillment of GRADUATION requirements.	The goal of the club is promote interest in language, communication, and an awareness of our deaf culture by learning to sign the alphabet, words and songs.	Lauer	Both
Anime/Manga/Comic book Club	This club will be reading various manga novels and watching anime movies and shows. We will also be exploring the links of manga and anime to Japanese culture and language.	Students will improve their knowledge of Japanese culture and will further develop their reading skills (through the use of English subtitles on Japanese movies and reading manga novels).	Myers	Afternoon
Astronomy	The Astronomy Club introduces participants to the planets and stars of our galaxy by giving them tips and techniques for naked eye astronomy.	The goal of the club is to promote interest in the night sky through non-mathematical methods	Freeman	Afternoon
Business and Design	This club will explore the foundations of general business practices including: building a product, branding, marketing, financial accounting, and sales tracking. Students will use creative skills to create marketing campaigns for various events and programs throughout the school.	The students will also develop skills in the following areas of personal development: integrity, personal responsibility, teamwork, leadership, and effective communication. This club will give students an opportunity to see how a real business works and build the skills needed to be successful.	Claiborne	Morning
Creative Craft	Enjoy arts and crafts? Overflowing with creativity or more of a left-brained student? No matter your skill set you are sure to walk away from creative craft with some new skills, lots of fun, and a sense of accomplishment.	Students will increase critical thinking and communication skills through various individual and group arts and crafts projects.	Claiborne	Afternoon
Digital Design and Photography	The Digital Design and Photography Club introduces students to a new area of technology through creating digital based design projects and digital photography. This will include setting dimensions (math), creating digital designs within new technology programs, learning photography techniques and when to use those, practicing these photography techniques, and using these photographs in the design process. Students will create designs that they will then cut or print using a 3D printer.	The goal of the club is to promote interest in digital design, practice math skills within that design process, and see their designs come to life through project completion.	Whitley	Afternoon
Drawing Club	Turn your ideas into works of art! Come practice and refine your creativity. Develop your artistic style and express yourself through drawing and sketching.	Students will use problem-solving and original thinking to develop artistic creativity and self-confidence.	Alderman	Morning
Forensic Science	The Forensic Science Club introduces participants to forensic science through experiments and activities that one might see in different sections of a crime lab, such as fingerprinting, hair analysis, and more. Select episodes of the television show Forensic Files will be viewed and discussed as well.	The goal of the club is promote interest in science through forensic type themes.	Freeman	Afternoon
Genealogy-Family research	The Genealogy/Family History Club introduces participants to different tools and research sites that will allow them to learn how to research their family history. I will introduce the forms and websites such as Ancestry.com to allow them over a period of time to put together a booklet on their chosen family name. I want to teach research skills as well learning about different periods of history and at the same time seeing how their family fits into that american landscape.	The goal of the club is to discover family history using important research rools and interviewing skills.	Guffey	Afternoon
Golf Swing Fundamentals	The Golf swing fundamentals Club introduces participants to golf fundamentals through experiments and activities that one might see in professional classes or shown by golf pros, such as grip analysis, swing breakdown, and more.	The goal of the club is promote interest in golf and all the benefits of learning the rules and culture of professional golf.	Richardson	Morning
Hawks Helping Others	Hawks Helping Others is a club that will be focusing on school wide and community involvement/needs. The club is for kids that would like to learn how to be stewards. We will do activities such as coat drives, Angel Tree, Fantasy of Trees, American Cancer Society Relay for Life, etc...	Students will learn team building skills. Develop sympathy and empathy for others, and students will become good stewards.	Clark/ Patalano	Afternoon
HW Help	Homework Help is an opportunity for students to utilize their morning time before school to work on completing missing assignments or get additional help with their schoolwork. This is an excellent opportunity to raise grades and have questions answered that arise at home when completing homework.	The goal of the club is promote academic excellence through the completion of missing and/or challenging assignments.	England	Morning
Math Help	The students will come and be active participants in the learning of skills being taught previously and currently. The students will learn to take ownership of their learning and asking questions to help their understanding of Math concepts.	The goal is for students to take responsibility for their learning in order to be successful in all academic areas and to promote a more positive feeling towards Math. It is also a goal to build confidence in their learning of Math concepts	Fox/ Turner	Afternoon
PAWS – Animal care and advocacy club	PAWS will provide students with the opportunity to learn about and then improve the living circumstances of shelter animals through educational awareness, volunteering, fundraising and hosting dog/cat food drives.	Students in this club will learn about basic pet care and factors that affect the general population of domestic animals. The club activities work to support the character traits: personal responsibility, leadership and caring.	Scattergood	Afternoon
Sci-Fi	Students will examine the ways in which science fiction reflects popular culture and the concerns of society today as well as explore the literary, social, and importance of science fiction, while acquainting students with several of the major themes, motifs and tropes found in sf.	Students will gain a basic understanding of the sciences that form the backdrop for science fiction.	Freeman	Afternoon
Scrapbooking	Using Scrapbooking to build social skills, creativity, and organization skills. Using Notebooks and Multi-Colored Paper with multiple other objects to design memories and fun.	Learning social skills. Learning organizing skills. Express yourself through creativity, and extended writing peices.	Chamblee	Afternoon
Soccer	The CMS Soccer club is an organization that brings together students of all ability levels to scrimmage and develop and/or improve skills under the guidance of the club coach. This club is open to students of all ability levels. The coach will meet the players at the developmental level presented and work with the players to increase knowledge and skill sets.	Students will increase their soccer playing skill set while focusing on concentration, focus, team building and physical ability. Students of all ability levels will work for the overall good of each player in the club under the guidance and tutelage of the club coach.	Stout	Afternoon
Strategy to Win	Do you love to game? Do you want a place to play Pokémon, Yu-Gi-Oh, Magic The Gathering, Dungeons and Dragons and many more games with your friends? Are you interested in one or more of these games and wish to learn to play? Come to gaming club! We will learn to become better gamers (and students) by developing our strategy and problem solving skills! We will also learn to use some of these skills in the real world (school)!	My goal is to assist students in learning various life skills. Students will learn, good sportsmanship, strategy development, critical thinking and problem solving. These are skills that students can utilize in the classroom and their future workplace!	Myers	Afternoon
Survival Skills	Designed to equip candidates with knowledge necessary for a 72 hour survival situation. Content includes shelter building, recognizing and treating frostbite, signaling, fire building, survival psychology, nutrition needs, clothing and equipment.”	To develop an appreciation and understanding of the safety procedures involved with survival and an overview of the function and use of survival equipment. To gain understanding of winter survival theory.	England	Afternoon